Elijah Frankle

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EDUCATION

University of California Santa Barbara

BS Computer Science
Minors in Theatre Design
and Media Arts
University High Honors

SKILLS

Design

ETC Eos, grandMA3

QLab, Madmapper
Isadora, TouchDesigner

Adobe Suite (Photoshop,
After Effects, Illustrator)

Lightwright

Unity, 2D + 3D

Microsoft & Google Suites

Fabrication

Vectorworks
Blender, Fusion 360
3D Printing, Laser cutting
Basic electronics + soldering

Software

C++/C#, Java
Python, Javascript
HTML, CSS
Pascal

PROFILE

Expanding the intersection of design and technology to create more immersive, interactive, and innovative experiences.

WORK EXPERIENCE

R&D INTERN - ADVANCED TECHNOLOGY INITIATIVES | Universal Creative | *Spring 2025*

Developed interactive technology for themed entertainment with 3D modeling, game development software, digital media, projection, and electronics. Supported implementation of attraction-related systems. Augmented Experience Platform team.

ELECTRICIAN | UCSB Department of Theater and Dance | Fall 2022 - Fall 2024

Hung, cabled, focused, and cleaned lighting and projection fixtures, programmed and operated Eos consoles (Ion, Element) and QLab, organized equipment inventory.

PROJECTION PROGRAMMER | Galerie XII | Summer 2024

Projection mapped gallery walls, cued video installation and live performance in QLab, edited media to optimize visual quality.

LIGHTING INTERN | LA Opera | Summer 2023

Rebuilt and maintained light plot in Vectorworks, managed paperwork in Lightwright, created documentation including focus charts and magic sheets for moving light fixtures.

RESEARCH ASSISTANT - DATA VISUALIZATION UCSB Global Media Technologies and Cultures Lab | *Fall 2023*

Explored intuitive ways to experience data through interactive media.

ART & DESIGN (Selected Credits)

Projection Designer - *Starmites* California Lutheran University 2024

Assoc. Lighting Designer - *Everybody's Favorite Mothers* UCSB 2024

Assoc. Lighting Designer - She Wolf UCSB 2023

Sculpture and Video - Santa Barbara Center for Art, Science, and Technology 2023

Lighting Assistant - *Our Dear Dead Drug Lord* Kirk Douglas Theater 2023

Interactive Media and Video - UCSB Glass Box Gallery 2023

Lighting and Projection Designer - *Roe* California Lutheran University 2022

Projection and Pixel Mapping - Fresno State University 2022